# **Cameron Morris**

Character Animator

### Cameronmorris.info

- Morris/Linkedin
- Cameron@cameronmorris.info

## EXPERIENCE

**BeGrizzlee** | Motion Designer + Animator August 2023 - November 2023

• Edited and delivered 100+ localized videos for multiple Apple advertisement campaigns catered to digital advertisement specs

#### Ignite Animation | Character Animator

October 2023

• Animated 2 shots with Auburn University's mascot, Aubie, showcased to 80,000+ football fans at the Iron Bowl

#### Apple | Motion Designer + Animator

April 2022 - April 2023

- Designed and animated 3D and 2D loop-able playlist cover art for Apple Music
- Curated 44 loop-able playlists within branding package
- Pitched concepts and directed live action shoot to showcase multiple apps on the Today Tab

**Imaginary Forces** | Design Intern + Freelance September 2021 - January 2022

- Designed and pitched style frames for multiple projects including Spider-man: No Way Home Main-On-End titles
- Conceptualized and animated motion graphics branding packages, including transitions, lower thirds and bumpers

Industrial Light & Magic | Jr. Motion Graphics Artist March 2021 - August 2021

- Animated 20+ 2D/3D playlist covers in order to enhance user experience on the Apple Music platform
- Ideated and pitched motion treatments to client
- Reconstructed static artwork into motion ready assets

# EDUCATION

#### **Animation Mentor**

Animation Basics Body Mechanics Advanced Body Mechanics 2023 - Current

#### Savannah College of Art and Design

Savannah, GA Master of Arts in Animation 2019 - 2020

#### **Auburn University**

Auburn, AL Bachelor's in Marketing, Minor in Graphic Design 2014 - 2018

## SKILLS

Character Animation Storytelling 3D Modeling Texturing/Lighting Compositing Video Editing

## SOFTWARE

Autodesk Maya Cinema 4D Arnold Redshift After Effects Photoshop Illustrator Figma